

Computer Science Ics Part 1 Chapter 9 Online Test

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Sr	Questions	Answers Choice
1	Which stage ensures the solution aligns with user needs.	A. deate B. Test C. Define D. Prototype
2	Waht is market segmentation.	A. A. Analyzing competitors B. Breaking down a market into specific groups C. Collecting qualitative data D. Conducting surveys
3	The first step in creating a business plan involves.	A. Financial forecasting B. setting sales targets C. Market analysis D. Defingiing the busness idea
4	What is an example of innovationin Pakistan.	A. Traditional banking B. Mobile Banking C. Cash Transactions D. Paper banking
5	A prototpe for a school app fails user testing. What should be done next.	A. Discard idea B. Revise prototype C. Launch anyway D. Copy competitors
6	A sucesful business pitch should be	A. Long and daailed B. Clear and persuasive C. Directed only at investors D. Focused on personal achievements
7	What is innovation.	A. New inventions B. Improving existing methods C. Sticking to old practicees D. polynomial technology
8	How does Design Thinking enhance solutins.	A. Focuses on profits B. Aligns with user needs C. Minimizes feedback D. Streamlines processes
9	Who is the target mrket or traditional Pakistani clothing	A. Young professionals B. Individuals preparing for Eid or Weddings C. Tourists D. Sports enthusiasts
10	What does "thinking outside the box" mean.	A. Traditional solutions B. New perspectives C. ignoring ideas D. Standard practice
11	Why is it important to know your audience when pitching	A. to limit questions B. To tailor your message C. To focus on financials D. To simplify the pitch
12	What does creativity involve.	A. Standard procedures B. Original thinking C. Avoiding imagination D. Converntional ideas
13	What is revenue.	A. Total costs of running a business B. Total money earned from sales C. Money savd for futur eneeds D. Total money earned from sales
		A secondary

14	Which of the following is an example of buiness plan software.	A. word B. PlanGuru C. Excel D. Drive
15	What is communciation.	A. A process of ignoring others B. Exchanging information, ideas, or feelings C. Only verbal interaction D. Non-verbal gestures only
16	How do customer surveys father information.	A. Through in depth interviews B. By collecting demographic data C. By asking a series of questions D. Through market analysis
17	A pricniple of Design Thinking is.	A. Focusing on profits B. Human centered approach C. Minimizing risks D. Emphasizing shrot term gains
18	How is collaboration seen in classrooms.	A. Individual work B. Group projects C. Teacher lectures D. Exam competition
19	A start up used plan Guru to build a busness plan. What benefit does this provide.	A. Random templaes B. Structuared financial modeling C. Ignoring trends D. Copying rivals
20	How did the Indus Valley Civilization show collaboration.	A. Idividual projects B. Team planning and construction C. No design chagnes D. Competign civilizations