

## Introduction to programming

Sr	Questions	Answers Choice
1	Which language was developed by Dennis Ritchie ?	A. Java B. C C. Python D. COBOL
2	An _____ can store only positive values and its value ranges from 0 to +4,294,967,295.	A. unsigned int B. negativeint C. positiveint D. integer
3	A float uses _____ bytes of memory:	A. 4 B. 3 C. 5 D. 6
4	Which languages is understood by computer ?	A. machine language B. assemblylanguage C. high levellanguage D. middle levellanguage
5	Every programming language has some primitive building blocks and follows some grammar rules known as:	A. rules B. signs C. blocks D. syntax
6	How many types of constant ?	A. 3 B. 1 C. 2 D. 4
7	Main section consists of a _____ function:	A. main() B. body() C. both a and b D. center()
8	Which keyword is used for integer data type ?	A. int B. float C. char D. double
9	_____ are added in the source code to further explain the techniques and algorithms and by the programmer.	A. messages B. hints C. comments D. explanations
10	_____ can be thought of as a container to store constants:	A. box B. jar C. variable D. collection
11	Which provides us the basic platform to write and execute programs ?	A. tools B. programming environemtn C. designer D. programming languages
12	Multi-line comments start with;	A. ?* and end *? B. /=/ C. /?/?/ D. /*and end at */
13	By default, type int is considered as:	A. single integer B. negativeinteger C. positiveinteger D. originalinteger
14	Which is software that is responsible for conversion of a computer program written in some programming language to machine language code ?	A. header B. compiler C. progammer D. text editor
15	A _____ must be declared before its use:	A. character B. data type C. variable D. constant

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16	Set of instruction given to the computer to perform a specific task is known as:	A. computer program B. software C. both a and b D. none of these
17	_____ includes specifying its data type and giving it a valid name:	A. variable B. constant C. string D. declaring a variable
18	Which header file includes file that contains information related to input and output functions ?	A. math.h B. stdio.h C. string.h D. c.h
19	Which name must begin with a letter or an underscore, it cannot begin with a digit ?	A. character B. variable C. constant D. string
20	An _____ consists of tools that help a programmer throughout the phases or writing, executing an testing a computer program:	A. DBA B. IDE C. EDP D. editor

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