

Introduction to programming

Sr	Questions	Answers Choice
1	In main function everything enclosed in:	A. body B. included files C. curly braces D. file
2	Each variable has a unique name called:	A. identifier B. simple name C. formula D. constant
3	Floating point numbers store numbers up to:	A. seven digits of precision B. eightdigits of precision C. tendigits of precision D. sixdigits of precision
4	Which is of the following detect syntax error ?	A. compiler B. reader C. binary code D. both b and c
5	A list of words that are predefined and must not be used by the programmer to name his own variables are known:	A. auto words B. reservedwords C. restrictedwords D. predefinedwords
6	How many keyword (Reserve words) are ?	A. 28 B. 29 C. 32 D. 31
7	Which facilitate other programmers to understand our code ?	A. common words B. comments C. end sensitive D. section sensitive
8	Programmers write computer programs in special languages called:	A. general languages B. programming languages C. popper languages D. constant
9	A _____ cannot be used as a variable name:	A. reserved word B. simple words C. stringwords D. reserved variable
10	Which is the starting point of the execution of the program ?	A. main() B. body() C. end() D. center()
11	GUI stands for:	A. graphical user interface B. user interface C. global user interface D. grammar interface
12	How many characters can be stored in a char type variable ?	A. 1 B. 3 C. 4 D. 2
13	Multiple variables of same data type may also be declared in a:	A. multiple B. single statement C. many D. multiple variable
14	Words which have predefined meaning is known as:	A. reserved words B. keywords C. both a and b D. syntax
15	Which from the following describes the types of constant that can be stored in variable ?	A. character B. data type C. variable D. constant

16	A collection of all the necessary tools for programming makes up a:	A. tools B. programming environment C. designer D. programming languages
17	A _____ must be declared before its use:	A. character B. data type C. variable D. constant
18	An _____ can store only positive values and its value ranges from 0 to +4,294,967,295.	A. unsigned int B. negativeint C. positiveint D. integer
19	Multi-line comments start with;	A. ?* and end *? B. /=/ C. /?/?/ D. /*and end at */
20	Single-line comments start with:	A. // B. == C. ?? D. &&