

Computer Science 6th Class English Medium Online Test

Sr	Questions	Answers Choice
1	What is a program.	A. A set of instructions to perform a specific task B. A collection of data and images C. A computer language D. A software with a sure interface.
2	The is where we create the program in scratch.	A. Sprite list B. Block paletter C. Script area D. Stage
3	What type of software allows users to create and edi digital art.	A. Entertainment software B. Productivity and reference software C. Education and reference software D. Security software
4	Which of the following is not part of CPU	A. CU B. AU C. MU D. CPU
5	Set of instruction givne to a computer to perform specific task is called.	A. Hard ware B. Soft ware C. Both A and B D. None
6	What is the currency in source analysis.	A. Relevancy of the information B. Time lines of the information C. Realiability of the content D. Reason for the information existence
7	What kind of softeare is used to enhance learnign skills.	A. Entertainment software B. Producivity software C. Education and reference software D. Security software
8	ICT is an umbrella term that includes.	A. Television B. Cell phones C. Communication devices D. All
9	What is the final step in the systematic problem-solving process.	A. Problem definition B. Problem alysis C. Planning solution D. Selecting the best solution
10	----- is the link to the original file	A. Icon B. Shortcut C. Taskbar D. Folder
11	What is the purpose of a scrach engine.	A. To play games B. To open emails C. To search for information on the internet D. Yp svrdd go;rd
12	What was the period of second generation computers.	A. 1940-1955 B. 1957-1963 C. 1964-1971 D. 1971-1980
13	What is the main purpose of a computer.	A. to process data and produce the desired information B. To save data C. To provide input D. To display output
14	What is plagiarism.	A. Presenting your own work as someone else's B. Presenting someone else's work as your own C. ... D. ...

		C. Creating original work without referenceing sources D. Not using sources at all
15	First stepof systematic process of problem solving is.	A. Problem analysis B. Planning solution C. Problem identification D. Test solution
16	What does the Sprite List in Scratch show.	A. X and Y coordinates B. Script blocks C. Used sprites D. Stage background
17	----- is the process to test the software to eliminae the errors in it.	A. Problem solving B. Updating C. Developing D. Debugging
18	Peripheral devices are used for.	A. Inpute , storage, display B. Process and store data C. Connect peripherals D. Run software
19	What does the show blk do.	A. Make the sprite disappear B. Makes the sprite appear on the stage C. Make the sprite chagne color D. None of the above
20	----- Plagiarism means coping phrases and idea's from different sources.	A. Self B. Global C. Patchwork D. Paraphrasing