

## Computer Science 6th Class English Medium Online Test

Sr	Questions	Answers Choice
1	What is the main purpose fo entertainment software.	A. Enhance the learning skills B. Provide information C. Provide entertainment D. Provide security
2	We can change the size of the marker using the tool.	A. Eraser B. Marker C. Crayon D. Canvas
3	What is the goal of problem -solving.	A. To generate appropriate solutions B. To identify the problem C. To test the solution D. To plan the solution
4	What is Scratch used for.	A. Animations B. Stories C. Interactive Games D. All of the above
5	What does the success of entrepreneurship depends on	A. Financial support B. Investment C. Taking on risks D. Business management skills
6	MS Office is an example of.	A. System software B. Utility software C. Application software D. Embedded software
7	What are programs translated in to by compilers and translators.	A. Data and images B. A user interface C. Machine languages D. A computer language
8	Peripheral devices are used for.	A. Inpute , storage, display B. Process and store data C. Connect peripherals D. Run software
9	What is the most commonly used capacity measurement unit for Hard Disk Drives.	A. Magebytes B. Gigabytes C. Terabytes D. Zettabytes
10	We can we do on a search engine.	A. Research a topic and eather information about it B. Open emials C. Play games D. Access files
11	What is the purpose of an antivirus utility.	A. To manage file operations B. To protect the computer from malware and virus attacks C. To perform disk cleanup D. To compress files
12	----- is a visual programming software.	A. Word B. Excel C. Scratch D. Microsfot Windows
13	A /An ... is an individual who initiates a new business and bears most of the risks associated and enjoys most of the rewards.	A. Buyer B. Seller C. Entrepreneur D. Investor
14	What is a variable in programming.	A. A constant value B. A syntax rule C. A memory location with a name D. A changeable value
15	What is the main purpose of a computer.	A. to process data and produce the desired information B. To save data

		C. To provide input D. To display output
16	----- plagiarism means plagiarizing an entire text.	A. Self B. Patchwork C. Global D. Paraphrasing
17	What is a member of a community called.	A. Resident B. Citizen C. Immigrant D. Alien
18	What is the goal of digital citizenship	A. To misuse technology B. To ignore digital issues C. To safely and responsibly use digital technologies. D. To restrict access to technology
19	ICT is an umbrella term that includes.	A. Television B. Cell phones C. Communication devices D. All
20	Breaking down a big problem in to smaller problems is called.	A. Problem identification B. Problem decomposition C. Planning solution D. Selecting best solution