Computer Science 6th Class English Medium Online Test

Sr	Questions	Answers Choice
1	What type of software allows users to create and edi digital art.	A. Entertainment software B. Productivity and reference software C. Education and reference software D. Security software
2	A---------- is a set of instructions tha tar eused by the computer to perform a specific task.	A. Decision smaking B. Tasks C. Program D. Instructions
3	The system used ot control and monitor movement of cars and crafts is called.	A. Communication system B. Naigation system C. Digital experiments
4	What is the purpose fo an assembler in assembly programming languages.	A. To translate the code into machine language B. To run the program C. To stor the program D. To debug the program
5	How can video content help a business grow.	A. By providing virtual assistant services B. By preventing data breaches C. By increasing brand awarencess and conversions D. By measuring user engagement and loyalty
6	Which of the followig is NOT a benefit of algorithmic thinking.	A. Decomposition B. Abstraction and Generalization C. Visualization D. Pattern Recognition
7	What was the period of ourth generation computers.	A. 1940-1955 B. 1957-1963 C. 1971-1980 D. 1964-1971
8	The window in use on the desktop is known as a.	A. Actual B. Dynamic C. Active D. Live
9	What is a joystick in a computer system.	A. A cursor contol device B. A stick used to move the cursor position C. A pen used to select a menu item D. A device used to imput sound into the computer
10	What can be done from the personalize option on the desktop in Windows.	A. Change the desktop background B. Change the Icons C. Change the desktop layout D. Allof the above
11	What is the main function of the CPU in a computer system.	A. Inputting data B. Storing data C. Processing data D. Displaying data
12	------- is a visual programming software.	A. Word B. Excel C. Scratch D. Microsfot Windows
13	What does the varibles category in Scratch contain.	A. Bocks for sprite looks B. Blocks for sprite movemnt C. Block fo variable creating and use D. Blocks for sprite detection
14	What is the final step in the systematic problem-solving process.	A. Problem definition B. Problem aalysis C. Planning solution

		D. Selecting the best solution
15	In..... flow steps are executed only if certain condition is true.	A. Repetitive B. Sequential C. Conditional D. None
16	What is a variable in programming.	A. A constant value B. A syntax rule C. A memory location with a name D. A changeable value
17	What does authority in source analysis refer to.	A. The source of the information B. The reliability and correctness of the content C. The timelines of the information D. The reason for which the information exists
18	Which of the followng tool is Paint 3D and is used to copy.	A. Crop tool B. Snipping tool C. Clone stamp tool D. Curve tool
19	The purpose of decomposition in algorithmic thinking is to	A. Solve a specific probloem B. Design new and improved systems C. Break down complicated problems into smaller problems D. Identify the sequence of operations
20	What is self -Plagiarism.	A. Reusing work that you have already submitted B. Reusing work that someone else has submtted C. Creating new work without referening sources. D. Properly citing sources in previous work.