

Computer Science 6th Class English Medium Online Test

Sr	Questions	Answers Choice
1	What is a joystick in a computer system.	A. A cursor control device B. A stick used to move the cursor position C. A pen used to select a menu item D. A device used to input sound into the computer
2	What does algorithmic thinking provide a unique way to solve.	A. Problems is general B. A specific problem C. A new and improved system D. Irrelevant detail
3	Operating system is an example of.	A. Application software B. Utility software C. System software D. Embedded software
4	Thinking the domain of problem and ignoring irrelevant material is called.	A. Algorithmic design B. Pattern identification C. Problem decomposition D. Abstraction
5	What is the result of bundling many programs together to perform a big task.	A. A program B. A physical component C. A software D. A computer language
6	What type of data does a pressure sensor record.	A. Magnetic field B. Motion C. Pressure D. Light
7	In light pen the sensing element is called.	A. Light cell B. Cell C. Photocell D. None
8	What is the Looks block category used for in Scratch.	A. Moving sprite B. Changing sprite appearance C. Controlling script flow D. Playing sounds
9	In..... flow steps are executed only if certain condition is true.	A. Repetitive B. Sequential C. Conditional D. None
10	What is the process of figuring out the 5 Ws from the problem statement.	A. Problem identification B. Problem definition C. Problem analysis D. Deconstruction
11	What is the most commonly used capacity measurement unit for Hard Disk Drives.	A. Megabytes B. Gigabytes C. Terabytes D. Zettabytes
12	Which of the following is not typically considered a component of ICT.	A. Communication devices B. Television C. Cell Phones D. Refrigerators
13	What is the function of USB Flash Memory.	A. To store data for a limited time B. To store data temporarily C. To store data permanently D. To store data only when computer is turned off
14	What happens if a program contains a syntax error.	A. It runs correctly B. It crashes C. It has unintended results D. It has no effect
		A. Input data only

15	What type of data can a computer store for future use.	B. Output data only C. Both input and output data D. Neither input nor output data
16	A problem is considered easy when it.	A. Requires a lot of resources to solve. B. Requires a lot of time to solve C. Can be solved in simple steps, even if it is large D. Is not possible to solve.
17	Peripheral devices are used for.	A. Input, storage, display B. Process and store data C. Connect peripherals D. Run software
18	What does the success of entrepreneurship depend on	A. Financial support B. Investment C. Taking on risks D. Business management skills
19	What is a problem in problem-solving.	A. A task to be performed B. A situation to be analyzed C. A solution to be selected D. A plan to be implemented
20	A person who develops the skills to effectively use the internet and other digital technology are called.	A. Citizen B. Digital Citizen C. Technical citizen D. New citizen