

## 8th Computer Science Chapter 6 Test

Sr	Questions	Answers Choice
Si	Questions	
1	Scratch is a programming language that is perfect for making.	A. Games B. Animations C. Interative Stories D. All of these
2	In programming, a function is a block of code that you may repeatedly rather than having to write it out several time.	A. Resue B. Print C. Destroys D. All of these
3	Which of the following is not a textual computer langauge.	A. GW-Basic B. C++ C. C D. Scratch
4	Scratchlanguage has been translated into more than different languages.	A. 50 B. 60 C. 70 D. 80
5	Which of the following langauge is difficult to understnd and work with	A. C++ Language. B. GW-Basic Langauge. C. Scratch D. Machine Language
6	is used to convert the text into speech from scratch	A. Loop B. Conditionals C. Text to speach D. Editor
7	Which of the following items are in each scratch project.	A. Sprite B. Stage C. Script D. All of these
8	I indicates that you combine two strcutured programming constructs in a way that one constrcut is inside the other.	A. Loop B. Commands C. Nesting D. Statements
9	A set of instructionis called.	A. Program B. Programming C. Block D. All of these
10	Used for moving spites around the stage.	A. Looks Block B. Sound Block C. Motion Block D. Events Block
11	A loop and a are combined in the repeat untill blck.	A. Formula B. Condition C. Sprite D. Variable
12	Which of the following is not a programming language.	A. Scratch B. Logo C. C++ D. B+ -
13	Used to change the values recordes in scratch.	A. Control Block B. Sound Block C. Variable Block D. Music Block
14	A, in the context of Scratch, is some block tha tperformssome task.	A. Loop  B. Sttements C. Function D. Variables
15	Computer always understand commands written in	A. Scratch B. Machine C. C++ D. GW-Basic

16	In programming, a Boolean expressionis an expression that is either true or.	A. True B. Blank C. Yes D. False
17	Art of writing instruction to tell a computer what to do is called.	A. Program B. Programming C. Block D. Scratch
18	Scratchis created by the	A. MIT Media Lab B. Intel C. Del D. Bel Labs
19	A is somethign that must be true for something to happen	A. Loop B. Condition C. Statement D. Loop
20	A device or program that create a link between a user and computer is called.	A. Program B. Programming C. Sprites D. Interface