

8th Computer Science Chapter 6 Test

Sr	Questions	Answers Choice
1	In programming, a Boolean expression is an expression that is either true or.	A. True B. Blank C. Yes D. False
2	Which of the following is used to make a new block from scratch.	A. Sensing B. Control C. My blocks D. Variables
3	----- block is used for moving sprites around the stage.	A. Control B. Stage C. Motion D. Loop
4	A device or program that create a link between a user and computer is called.	A. Program B. Programming C. Sprites D. Interface
5	It indicates that you combine two structured programming constructs in a way that one construct is inside the other.	A. Loop B. Commands C. Nesting D. Statements
6	A----- is something that must be true for something to happen	A. Loop B. Condition C. Statement D. Loop
7	Which of the following is not a textual computer language.	A. GW-Basic B. C++ C. C D. Scratch
8	Scratch is created by the.....	A. MIT Media Lab B. Intel C. Del D. Bel Labs
9	Scratch is a programming language that is perfect for making.	A. Games B. Animations C. Interactive Stories D. All of these
10	----- is simply a computer making decisions based on the information given to it.	A. Programming B. Artificial Intelligence C. Program D. Condition
11	Which of the following items are in each scratch project.	A. Sprite B. Stage C. Script D. All of these
12	Scratch language has been translated into more than..... different languages.	A. 50 B. 60 C. 70 D. 80
13	the instructions are written in a	A. Program B. Programming C. Programming language. D. None of these
14	The blocks serve as..... that can be joined together.	A. Commands B. Stories C. Reminders D. Scores
15	Art of writing instruction to tell a computer what to do is called.	A. Program B. Programming C. Block D. Scratch

16	Computer always understand commands written in...	A. Scratch B. Machine C. C++ D. GW-Basic
17	Used for moving sprites around the stage.	A. Looks Block B. Sound Block C. Motion Block D. Events Block
18	In programming, a function is a block of code that you may.... repeatedly rather than having to write it out several times.	A. Reuse B. Print C. Destroys D. All of these
19	A set of instructions is called.	A. Program B. Programming C. Block D. All of these
20	A, in the context of Scratch, is some block that performs some task.	A. Loop B. Statements C. Function D. Variables