

8th Computer Science Chapter 5 Test

Sr	Questions	Answers Choice
1	It is important to learn also for the development of computer programs.	A. Algorithm B. Flowchart C. Computational thinking D. All of these
2	What is the full form of CT.	A. Computer Technology B. Computational Thinking C. Computer Tomography D. None of these
3	If some of the instructions in an algorithm are executed based on some condition, the flow execution is called.	A. Algorithm B. Loop C. Selection D. Sequence
4	Used to connect various sections of a flowchart.	A. Rectangle B. Oval C. Diamond D. Circle
5	There can be only one start and..... stop symbol in a flowchart.	A. One B. Two C. Three D. Four
6	----- is the placement of one object within another object.	A. Hatling B. Flowchart C. Nesting D. None of these
7	----- tell us to take the right path based on some test.	A. Algorithm B. Condition C. Flowchart D. Pseudocode
8	A finite sequence of activities to be processed for getting a task done from a given input.	A. Flowchart B. Algorithm C. Computational thinking D. All of these
9	The Start/Stop box is represented by;	A. An oval B. A parallelogram C. A rectangle D. A diamond
10	Sometimes we want to repeat an action again and again which is called.	A. Deletion B. Copying C. Solution D. Iteration
11	In Algorithm, we use repeat or repeat forever to represent.	A. Sequence B. Selection C. Loop D. All of these
12	Represents the processing instructions in a flowchart.	A. Oval B. Circle C. Rectangle D. Diamond
13	Developing a step-by-step approach for solving a problem is.	A. Decomposition B. Abstraction C. Algorithm Design D. Pattern Recognition.
14	The decision box is represented by.	A. An oval B. A parallelogram C. A diamond D. Rectangle
15	Focusing only on the important details, while ignoring irrelevant information is	A. Decomposition B. Abstraction C. Algorithm Design D. Pattern Recognition

16	A collection of instructions to solve a problem simply described in plain english is called.	A. Flowchart B. Algorithm C. Pseudocode D. All of these
17	----- allows us to take a complex problem, understand what the problem is and develop possible solutions.	A. Computational thinking B. Formulas C. Excel D. None of these
18	Represents the input and output instructions i a flowchart.	A. Parallelogram B. Circle C. Diamond D. Rectangle
19	----- represents an algorithm in pictural form	A. Flowchart B. Pseudocode C. Computational thinking D. None
