Computer Science 6th Class Chapter 5 English Medium Online Test

Sr	Questions	Answers Choice
1	The .... is where we create the program in scratech.	A. Sprite list B. Block paletter C. Script area D. Stage
2	What does the Sprite List in Scratch show.	A. X and Y coordinates B. Script blocks C. Used sprites D. Stage background
3	How do you add a block to the Scratch program.	A. Right click on the block B. Press Crtl+ Z C. Click and drag D. Click on Load
4	What is the variables blci category used for in Scratch.	A. Moving sprit B. Creating variables C. Controlling script flow D. Playing sounds
5	The character is Scratch is called.	A. Kodu B. Cat C. Sprite D. Program
6	What is a program.	A. A set of instructions to perform a specific task B. A collection of data and images C. A computer langauge D. A software with a sure interface.
7	What does the varibles category in Scratch contain.	A. Bocks for sprite looks B. Blocks for sprite movemnt C. Block fo variable creating and use D. Blocks for sprite detection
8	You can open the previously saved program from the computer by clicking on the....... menu.	A. View B. Edit C. File D. Save
9	What is the result of bunding many programs together to perform a big task.	A. A program B. A physical component C. A software D. A computer language
10	What are programs translated in to by compilers and translators.	A. Data and images B. A user interface C. Machine languages D. A computer language
11	Whaare instrcutions gives to the computer called.t	A. Algorithms B. Documentation C. Flowcharts D. Programs
12	What is the purpose fo an assembler in assembly programming languages.	A. To translate the code into machine language B. To run the program C. To stor the program D. To debug the program
13	What happens if a program contains a syntax error.	A. It runs correctly B. It crashes C. It has unintended results D. It has not effect
14	What is the default character called in Scratch	A. Stage B. Sprites C. X and Y D. Script Area
15	What is the significance of programming skills for students.	A. To become digital consumers B. To maximize technology investments

		C. To trobleshoot automation tools
		D. None of the above
16	What is the first step in developing a program.	A. Writing the program B. Analyzing the problem C. Designing the solution D. Documenting and maintaining the program
17	What is he Looks blck category used for in Scratch.	A. Moving sprite B. Changing sprite appearance C. Controllig script flow D. Playing sounds
18	What does the change size by block do int he looks block category.	A. Changes the size of the sprite by a given amount B. Displays text in a thought bubble C. Makes the sprite disppear D. Plays a sound and waits for it to finish
19	What is a variable in programming.	A. A constant value B. A syntax rule C. A memory location with a name D. A changeable value
20	The .... category in scratch has blcks for the sprite to ask questions.	A. Looks B. Sound C. Operators D. Sensing