

Computer Science 6th Class Chapter 5 English Medium Online Test

Sr	Questions	Answers Choice
1	What does the Sprite List in Scratch show.	A. X and Y coordinates B. Script blocks C. Used sprites D. Stage background
2	What are instructions given to the computer called?	A. Algorithms B. Documentation C. Flowcharts D. Programs
3	The is where we create the program in Scratch.	A. Sprite list B. Block palette C. Script area D. Stage
4	The character in Scratch is called.	A. Kodu B. Cat C. Sprite D. Program
5	You can open the previously saved program from the computer by clicking on the menu.	A. View B. Edit C. File D. Save
6	What is Scratch used for.	A. Animations B. Stories C. Interactive Games D. All of the above
7	What is the result of bundling many programs together to perform a big task.	A. A program B. A physical component C. A software D. A computer language
8	What is the purpose of an assembler in assembly programming languages.	A. To translate the code into machine language B. To run the program C. To store the program D. To debug the program
9	What is the variable block category used for in Scratch.	A. Moving sprite B. Creating variables C. Controlling script flow D. Playing sounds
10	What is the significance of programming skills for students.	A. To become digital consumers B. To maximize technology investments C. To troubleshoot automation tools D. None of the above
11	Who introduced the idea of internally stored programs in computers.	A. John von Neumann B. Bill Gates C. Steve Jobs D. Mark Zuckerberg
12	What is the first step in developing a program.	A. Writing the program B. Analyzing the problem C. Designing the solution D. Documenting and maintaining the program
13	What is a variable in programming.	A. A constant value B. A syntax rule C. A memory location with a name D. A changeable value
14 is the process to test the software to eliminate the errors in it.	A. Problem solving B. Updating C. Developing D. Debugging
		A. Data and images

15	What are programs translated in to by compilers and translators.	B. A user intertace C. Machine languages D. A computer language
16	What is the default character called in Scratch	A. Stage B. Sprites C. X and Y D. Script Area
17	What does the show blk do.	A. Make the sprite disappear B. Makes the sprite appear on the stage C. Make the sprite chagne color D. None of the above
18	What does the change size by block do int he looks block category.	A. Changes the size of the sprite by a given amount B. Displays text in a thought bubble C. Makes the sprite disappear D. Plays a sound and waits for it to finish
19	What category of the blk is used to check the specified condition in Scratch.	A. Even Block B. Look Block C. Control Block D. Motion Block
20	How do you add a block to the Scratch program.	A. Right click on the block B. Press Ctrl+ Z C. Click and drag D. Click on Load