

Computer Science 6th Class Chapter 5 English Medium Online Test

Sr	Questions	Answers Choice
1	How do you add a block to the Scratch program.	A. Right click on the block B. Press Crtl+ Z C. Click and drag D. Click on Load
2	What is a variable in programming.	A. A constant value B. A syntax rule C. A memory location with a name D. A changeable value
3	Whaare instrcutions gives to the computer called.t	A. Algorithms B. Documentation C. Flowcharts D. Programs
4	Theis where we create the program in scratech.	A. Sprite list B. Block paletter C. Script area D. Stage
5	Who introduced the idea of internally stored programs in computers.	A. John von Neumann B. Bill Gates C. Steve jobs D. Mark Zuckerberg
6	What category of the blck is used to check the specified condition in Scratch.	A. Even Block B. Look Block C. Control Block D. Motion Block
7	What is the variables blci category used for in Scratch.	A. Moving sprit B. Creating variables C. Controlling script flow D. Playing sounds
8	The character is Scratch is called.	A. Kodu B. Cat C. Sprite D. Program
9	How cna we run the script in Scratch.	A. Click on the block in the Script Area B. Click on Load from the computer C. Click on save to computer D. Click on the file menu
10	is the process to test the software to eliminae the errors in it.	A. Problem solving B. Updating C. Developing D. Debugging
11	What is he Looks blck category used for in Scratch.	A. Moving sprite B. Changing sprite appearance C. Controllig script flow D. Playing sounds
12	What does the varibles category in Scratch contain.	A. Bocks for sprite looks B. Blocks for sprite movemnt C. Block fo variable creating and use D. Blocks for sprite detection
13	The category in scratch has blcks for the sprite to ask questions.	A. Looks B. Sound C. Operators D. Sensing
14	What is the first step in developing a program.	A. Writing the program B. Analyzing the problem C. Designing the solution D. Documenting and maintaining the program
15	You can open the previously saved program from the computer by clicking on the menu.	A. View B. Edit

		C. File D. Save
16	What is Scratch used for.	A. AnimationsB. StoriesC. Interactive GamesD. All of the above
17	What is the significance of programming skills for students.	 A. To become digital consumers B. To maximize technology investments C. To trobleshoot automation tools D. None of the above
18	What are programs translated in to by compilers and translators.	A. Data and imagesB. A user interfaceC. Machine languagesD. A computer language
19	What is the default character called in Scratch	A. Stage B. Sprites C. X and Y D. Script Area
20	A is a value that remains consistent durng the execution of a program.	A. Numbers B. Variable C. Constant D. Algorithm