

## Computer Science Ics Part 1 Chapter 3 Online Test

Sr	Questions	Answers Choice
1	Which is solved by Dynamic Programming.	<p>A. &lt;p&gt;Coin Change&lt;/p&gt;</p> <p>B. &lt;p&gt;Fibonacci sequence&lt;/p&gt;</p> <p>C. &lt;p&gt;Merge sort&lt;/p&gt;</p> <p>D. &lt;p&gt;Puzzle solving&lt;/p&gt;</p>
2	The halting problem is.	<p>A. &lt;p&gt;Solvable and tractable&lt;/p&gt;</p> <p>B. &lt;p&gt;Unsolable and in P&lt;/p&gt;</p> <p>C. &lt;p&gt;Unsolvable and not in NP&lt;/p&gt;</p> <p>D. &lt;p&gt;NP Complete&lt;/p&gt;</p>
3	What is the main advantage of Dynamic Programming.	<p>A. &lt;p&gt;Avoid redundant work&lt;/p&gt;</p> <p>B. &lt;p&gt;Locally optimal results&lt;/p&gt;</p> <p>C. &lt;p&gt;Sole independent problems&lt;/p&gt;</p> <p>D. &lt;p&gt;Explore all options&lt;/p&gt;</p>
4	How does selection sort work.	<p>A. &lt;p&gt;Swap adjacent&lt;/p&gt;</p> <p>B. &lt;p&gt;Select minium form unsorted part&lt;/p&gt;</p> <p>C. &lt;p&gt;Use queneue for nodes&lt;/p&gt;</p> <p>D. &lt;p&gt;Store intermediate results&lt;/p&gt;</p>
5	Easy to verify but hard to solve problem are in.	<p>A. &lt;p&gt;NP&lt;/p&gt;</p> <p>B. &lt;p&gt;P&lt;/p&gt;</p> <p>C. &lt;p&gt;NP hard&lt;/p&gt;</p> <p>D. &lt;p&gt;Undecidable&lt;/p&gt;</p>
6	What is generate and Test algorithm	<p>A. &lt;p&gt;Tests all options&lt;/p&gt;</p> <p>B. &lt;p&gt;Picks one solution&lt;/p&gt;</p> <p>C. &lt;p&gt;skips testing&lt;/p&gt;</p> <p>D. &lt;p&gt;Uses no logic&lt;/p&gt;</p>
7	How does Backtracking work.	<p>A. &lt;p&gt;Break into parts&lt;/p&gt;</p> <p>B. &lt;p&gt;Build and Backtrack&lt;/p&gt;</p> <p>C. &lt;p&gt;Store subproblems&lt;/p&gt;</p> <p>D. &lt;p&gt;Make local choices&lt;/p&gt;</p>
8	How does Divide and conqurr work	<p>A. &lt;p&gt;Make local choices&lt;/p&gt;</p> <p>B. &lt;p&gt;Break, sole, combine&lt;/p&gt;</p> <p>C. &lt;p&gt;Store subproblem results&lt;/p&gt;</p> <p>D. &lt;p&gt;Try all options, backtrack&lt;/p&gt;</p>
9	How does Divide and conquere work.	<p>A. &lt;p&gt;Make local chices&lt;/p&gt;</p> <p>B. &lt;p&gt;Break ,solve, combine&lt;/p&gt;</p> <p>C. &lt;p&gt;Store subproblem results&lt;/p&gt;</p> <p>D. &lt;p&gt;Try alloptions, backtrack&lt;/p&gt;</p>
10	Knowing if a problem is solvable helpss.	<p>A. &lt;p&gt;Increase complexity&lt;/p&gt;</p> <p>B. &lt;p&gt;Save time&lt;/p&gt;</p> <p>C. &lt;p&gt;Generate random output&lt;/p&gt;</p> <p>D. &lt;p&gt;Avoid design&lt;/p&gt;</p>
11	Seach algorithm more effiinet for large datasets.	<p>A. &lt;p&gt;Bubble sort&lt;/p&gt;</p> <p>B. &lt;p&gt;Merge sort&lt;/p&gt;</p> <p>C. &lt;p&gt;Quick Sort&lt;/p&gt;</p> <p>D. &lt;p&gt;Selection sort&lt;/p&gt;</p>
12	What is the main advantages of dynamic programming.	<p>A. &lt;p&gt;Avoid redundant work&lt;/p&gt;</p> <p>B. &lt;p&gt;Locally optimal results&lt;/p&gt;</p> <p>C. &lt;p&gt;Solves independent problems&lt;/p&gt;</p> <p>D. &lt;p&gt;Explore alloptions&lt;/p&gt;</p>
13	The Halting Problem is an example of.	<p>A. &lt;p&gt;Solvable problem&lt;/p&gt;</p> <p>B. &lt;p&gt;Tractable prolem&lt;/p&gt;</p> <p>C. &lt;p&gt;Unsolvable problem&lt;/p&gt;</p> <p>D. &lt;p&gt;NP Complete problem&lt;/p&gt;</p>
14	Why is tractability important.	<p>A. &lt;p&gt;Output color&lt;/p&gt;</p> <p>B. &lt;p&gt;Language choice&lt;/p&gt;</p> <p>C. &lt;p&gt;Solve effiiently&lt;/p&gt;</p> <p>D. &lt;p&gt;Input type&lt;/p&gt;</p>
		<p>A. &lt;p&gt;BFS Stack, DFS -queue&lt;/p&gt;</p>

15	How do BFS and DFS differ.	B. <p>BFS -level , DFS -depth</p> C. <p>BFS Sort, DFS-Search</p> D. <p>BFS always slower</p>
16	What is the purpose of search algorithms	A. <p>Arrange data</p> B. <p>Find specific data</p> C. <p>analyze nodes</p> D. <p>Save memory</p>
17	A scenario where Dynamic programming proves most useful	A. <p>Problem without overlapping sub problems</p> B. <p>Problems solved by making local choices</p> C. <p>Problems with overlapping sub problems and optimal substructure</p> D. <p>Problem divided into independent sub problems</p>
18	What is the primary goal of algorithm design techniques.	A. <p>Improve hardware</p> B. <p>Solve problems systematically</p> C. <p>Reduce input size</p> D. <p>Debug software</p>
19	Which is solved by dynamic programming.	A. <p>Coin change</p> B. <p>Fibonacci sequence</p> C. <p>Merge sort</p> D. <p>Puzzle solving</p>
20	What do sorting algorithms mainly do.	A. <p>Network routing</p> B. <p>Arrange data</p> C. <p>Find node links</p> D. <p>Search data</p>