

8th Computer Science Chapter 6 Test

Sr	Questions	Answers Choice
1	Used for moving sprites around the stage.	A. Looks Block B. Sound Block C. Motion Block D. Events Block
2	Which of the following items are in each scratch project.	A. Sprite B. Stage C. Script D. All of these
3	Art of writing instruction to tell a computer what to do is called.	A. Program B. Programming C. Block D. Scratch
4	A, in the context of Scratch, is some block that performs some task.	A. Loop B. Statements C. Function D. Variables
5	Which of the following is not a textual computer language.	A. GW-Basic B. C++ C. C D. Scratch
6	Which of the following language is difficult to understand and work with	A. C++ Language. B. GW-Basic Language. C. Scratch D. Machine Language
7	Used to change the values recorded in scratch.	A. Control Block B. Sound Block C. Variable Block D. Music Block
8	Scratch language has been translated into more than..... different languages.	A. 50 B. 60 C. 70 D. 80
9	A loop and a are combined in the repeat until block.	A. Formula B. Condition C. Sprite D. Variable
10	----- block is used for moving sprites around the stage.	A. Control B. Stage C. Motion D. Loop
11	A set of instructions is called.	A. Program B. Programming C. Block D. All of these
12	Which of the following is used to make a new block from scratch.	A. Sensing B. Control C. My blocks D. Variables
13	Which of the following is not a programming language.	A. Scratch B. Logo C. C++ D. B+ -
14	Computer always understands commands written in...	A. Scratch B. Machine C. C++ D. GW-Basic
15	In programming, a function is a block of code that you may.... repeatedly rather than having to write it out several times.	A. Reuse B. Print C. Destroys D. All of these

16	A device or program that create a link between a user and computer is called.	A. Program B. Programming C. Sprites D. Interface
17	----- is simply a coputer making decisions basedon the information given to it.	A. Programming B. Artificial Intelligence C. Program D. Condition
18	Scratchis created by the.....	A. MIT Media Lab B. Intel C. Del D. Bel Labs
19	A----- is somethign that must be true for something to happen	A. Loop B. Condition C. Statement D. Loop
20	In programming, a Boolean expressionis an expression that is either true or.	A. True B. Blank C. Yes D. False