

Computer 6th Class Urdu Medium Chapter 2 Online Test

Sr	Questions	Answers Choice
1	Which of the following is not a service or application that is typically included under the umbrella of ICT.	A. Video conferencing B. Distance learning C. Gardening D. Social Media
2	What type of data can a computer store for future use.	A. Input data only B. Output data only C. Both input and output data D. Neither input nor output data
3	What is the purpose for a shortcut.	A. To make it easier to access a file or folder B. To store data in a separate unit C. To organize files and folders in a virtual location D. To open and edit a file
4	Devices that are used to display the result of processing are called.	A. Output devices B. Input devices C. Storage Devices D. Processing devices
5	ICT is Eco-friendly because it has eliminated the use of.	A. Computer B. Mobile C. Printers D. Papers
6	MS Office is an example of.	A. System software B. Utility software C. Application software D. Embedded software
7	Which of the following tool is Paint 3D and is used to copy.	A. Crop tool B. Snipping tool C. Clone stamp tool D. Curve tool
8	What is it important for citizens to be compassionate.	A. To harm others B. To show disregard for others C. To spread negativity D. To promote empathy and understanding
9	Set of instructions given to a computer to perform specific task is called.	A. Hardware B. Software C. Both A and B D. None
10	What is displayed in the webpage section of a web browser.	A. The menu buttons B. The address bar C. The content of the web page D. The new tab button
11	What is the goal of defining a problem.	A. To make it more complex B. To add ambiguity C. To make it more simple and clear D. To make it impossible to solve
12	Which of the following is not part of CPU	A. CU B. AU C. MU D. CPU
13	What is the first screen that appears when you start a Windows computer.	A. Desktop B. Start Screen C. Login Screen D. Notification Area
14	The character in Scratch is called.	A. Kodu B. Cat C. Sprite D. Program

15	The category in scratch has blcks for the sprite to ask questions.	B. Sound C. Operators D. Sensing
16	A problem is considered easy whenit.	A. Requires a lot of resources to solve. B. Requires a lot of time to solve C. Can be solved in simple steps, even if it is large D. Is not possible to solve.
17	What does the success of entrepreneurship depends on	A. Financial support B. Investment C. Taking on risks D. Business management skills
18	E-b business generally has less or..... no costs.	A. Hidden B. Fixed C. Overhead D. Variable
19	Thinking the domain of problem and ignoring irrelevant material is called.	A. Algorithmic design B. Pattern identifcaiton C. Problem decomposition D. Abstraction
20	----- is finite sequence of instruction to solve a specific problem.	A. Unspecified instructions B. Specific instructions C. Algorithm D. None