Computer Science 6th Class Chapter 5 English Medium Online Test

Sr	Questions	Answers Choice
1	A------- is a value that remains consistent durng the execution of a program.	A. Numbers B. Variable C. Constant D. Algorithm
2	What does the Sprite List in Scratch show.	A. X and Y coordinates B. Script blocks C. Used sprites D. Stage background
3	What is a variable in programming.	A. A constant value B. A syntax rule C. A memory location with a name D. A changeable value
4	--------------- is the process to test the software to eliminae the errors in it.	A. Problem solving B. Updating C. Developing D. Debugging
5	What is the significance of programming skills for students.	A. To become digital consumers B. To maximize technology investments C. To trobleshoot automation tools D. None of the above
6	What is the first step in developing a program.	A. Writing the program B. Analyzing the problem C. Designing the solution D. Documenting and maintaining the program
7	What does the show blck do.	A. Make the sprite disappear B. Makes the sprite appear on the stage C. Make the sprite chagne color D. None of the above
8	The .... is where we create the program in scratech.	A. Sprite list B. Block paletter C. Script area D. Stage
9	A----------- is a set of instructions tha tar eused by the computer to perform a specific task.	A. Decision smaking B. Tasks C. Program D. Instructions
10	The character is Scratch is called.	A. Kodu B. Cat C. Sprite D. Program
11	What is the result of bunding many programs together to perform a big task.	A. A program B. A physical component C. A software D. A computer language
12	You can open the previously saved program from the computer by clicking on the....... menu.	A. View B. Edit C. File D. Save
13	What are programs translated in to by compilers and translators.	A. Data and images B. A user interface C. Machine languages D. A computer language
14	What is the default character called in Scratch	A. Stage B. Sprites C. X and Y D. Script Area
		A. Right click on the block

15	How do you add a block to the Scratch program.	B. Press Crtl+ Z C. Click and drag D. Click on Load
16	What does the varibles category in Scratch contain.	A. Bocks for sprite looks B. Blocks for sprite movemnt C. Block fo variable creating and use D. Blocks for sprite detection
17	What is the variables blci category used for in Scratch.	A. Moving sprit B. Creating variables C. Controlling script flow D. Playing sounds
18	What happens if a program contains a syntax error.	A. It runs correctly B. It crashes C. It has unintended results D. It has not effect
19	The .... category in scratch has blcks for the sprite to ask questions.	A. Looks B. Sound C. Operators D. Sensing
20	How cna we run the script in Scratch.	A. Click on the block in the Script Area B. Click on Load from the computer C. Click on save to computer D. Click on the file menu